



## Laser - Tag rules



### **Runner** carry game card

Run to **different** bases each time.

Stay in Camp, do not run close to tents.

**Stop when tagged (or 2 marks crossed off).**

Ask for FORGIVENESS (Bible Verse).

### **Home Base** bright light at table

Stamp your unique sticker or mark game card once per child

**No repeat kids get stamps** (until they go to another base)

Ask about Bible verses used.

### **Tagger** carry flashlight, stay with "Officer"

**Move around** at least 10 steps from "Base"

Hide, stay quiet to bust "runners" only less than 5 steps away.

**Tag only 1 runner at a time.**

**Grant FORGIVENESS (Bible verse).**

### **Tagger Police** carry marker, go with "Tagger"

"Tagger" stays at least 10 steps from Base.

**1 mark crossed out per bust,**

**2 off if "runner" does NOT stop when tagged.**

### Object of game:

Runners go to DIFFERENT bases each time to get as many marks/stamps on your game card as possible. Without getting caught by "Taggers". After round is over (whistle) everyone meets at this place. The runner with the **most marks/stamps (not crossed out) gets 1<sup>st</sup> place prize.**

- Get to HomeBase safely and you get one mark on your game card.
- Do not go to the same base twice in a row (Base marker will not stamp card).
- Taggers can cross out your earned mark if they tag with flashlight 5 steps or less.
- If you do not stop for the police and Tagger, 2 marks off (no forgiveness).
- You can ask for **GRACE** by reciting a Bible verse (not John 3:16, John 11:35)
- Must say Bible reference (no GRACE if you do not know the reference)
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### Game director announce:

- Home Base locations, the boundaries of play area,
- Safety tip do not run next to tents, use flashlight to check ground for rocks, etc.

*Before Game: Director gives Home base bags with stamps, stickers, rules.*

*During Game: Director first gives baggies w/ marker, rules to Taggers, Police (5 min early) then children put their names legibly on game cards. Start on whistle blow after explaining game stops with 2 whistles*



**Laser Tag scores**



Runner's Name	Sat. round 1	Sat. round 2	Total Points

**Tagger rewards:**

**Home Base** bright light at table  
Stamp game card once per child  
**No repeat kids** (until they go to another base)  
Ask about **Bible verses** used.

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**No repeat kids** (until they go to another base)  
Ask about **Bible verses** used.

**Tagger** carry flashlight, stay with "Officer"  
**Move around** at least 10 steps from "Base"  
Hide quiet,. bust "runners" < 5 steps away.  
**Tag only 1 runner at a time.**  
**Grant FORGIVENESS (Bible verse).**

**Tagger** carry flashlight, stay with "Officer"  
**Move around** at least 10 steps from "Base"  
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**Tagger Police** carry marker, go with "Tagger"  
"Tagger" stays at least 10 steps from Base.  
**1 mark crossed out per bust,**  
**2 off if "runner" does NOT stop when tagged.**

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Name \_\_\_\_\_ Points: \_\_\_\_\_

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CCC Awana Camp Laser-Tag

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